

Reminders/Announcements

- Lab related:
 - Lab 7 and 8 are the same as last year; highly recommend you come to the scheduled lab and work on the analysis with the TA
 - Report Sheet 8 is due 3 days after Lab 8!
 - Department has decided Physics 111 and 112 Labs will **NOT** be evaluated this term (for several reasons)

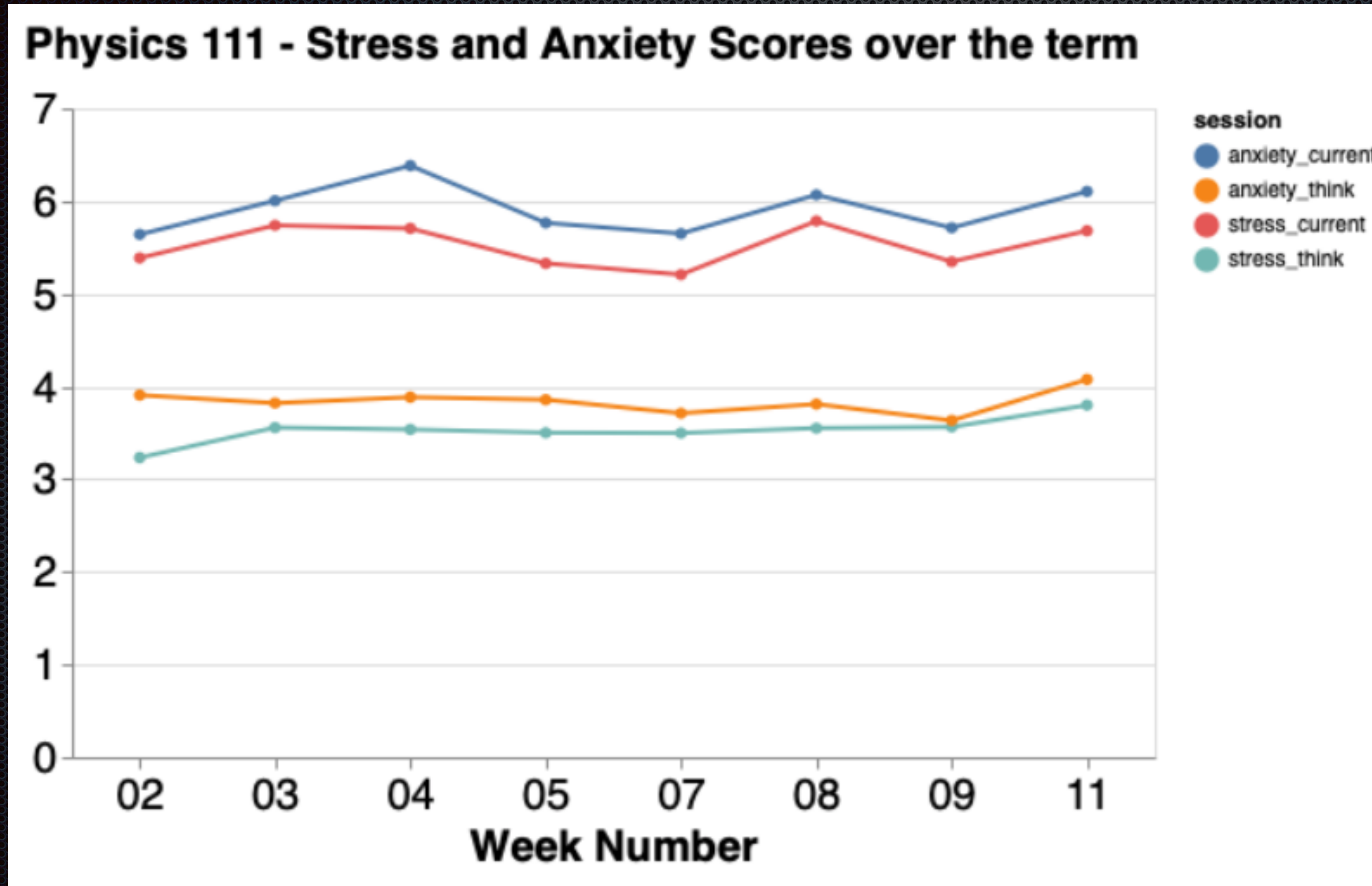
Reminders/Announcements

- Test/Bonus Test structure vs. 1 or 2 midterms (LL 5)

I would prefer 2 midterms over 5 tests and bonus tests.	17 respondents	7 %	
I would prefer 1 midterm over 5 tests and bonus tests.	30 respondents	12 %	
I would prefer a final exam worth more than 20% of my total course grade.	13 respondents	5 %	
I would prefer 5 tests and bonus tests over 1 OR 2 midterms.	213 respondents	88 %	
No Answer	2 respondents	1 %	

Reminders/Announcements

- Student Stress and anxiety measures over the term (LL1-8)



Reminders/Announcements

	Homework (due Thurs 6 pm)	Test/Bonus Test (Thurs 6pm - Sat 6pm)	Learning Log (Sat 6pm)
Week 1	-	-	-
Week 2	HW01 - Intro to Mastering Physics	Test 0 (not for marks)	Learning Log 1
Week 3	HW02 - Chapter 2 HW03 - Chapter 3	Test 1 (on Chapters 2 & 3)	Learning Log 2
Week 4	HW04 - Chapter 4	Bonus Test 1	Learning Log 3
Week 5	HW05 - Chapter 5	Test 2 (on Chapters 4 and 5)	Learning Log 4
Week 6	N/A	N/A	N/A
Week 7	HW06 - Chapter 6	Bonus Test 2	Learning Log 5
Week 8	HW07 - Chapter 7	Test 3	Learning Log 6
Week 9	HW08 - Chapter 8	Bonus Test 3	Learning Log 7
Week 10	HW09 - Chapter 9 (deadline extended)	Test 4 (window moved to Sun Nov 15 - Tues Nov 17 due to Fall mini-break)	No Learning Log
Week 11	HW10	Bonus Test 4	Learning Log 8
Week 12	HW 11	Test 5	Learning Log 9
Week 13	No HW!!!	Bonus Test 5	Learning Log 10

Final Exam Practice Qs

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~[Home](#)~

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PHYS 111
MWF 08:30-09:30
My Schedule

Introductory Physics for the Physical Sciences I
Room: COM 201
Term 1



[UBC Canvas Login](#)

[MasteringPhysics Login](#)

<https://people.ok.ubc.ca/jbobowsk/phys111.html>

Final Exam Practice Qs

[2012 PHYS 111-002
Midterm 1
2012 PHYS 111-002
Midterm 1 Solns](#)

[2013 PHYS 111-001
Midterm 1
2013 PHYS 111-001
Midterm 1 Solns](#)

[2014 PHYS 111-001
Midterm 1
2014 PHYS 111-001
Midterm 1 Solns](#)

[2015 PHYS 111 Practice
Midterm 1
2015 PHYS 111 Practice
Midterm 1 Solns](#)

[2016 PHYS 111
Final
2016 PHYS 111
Final Solns](#)

[2017 PHYS 111-002
Midterm 1
2017 PHYS 111-002
Midterm 1 Solns](#)

[2012 PHYS 111-002
Midterm 2
2012 PHYS 111-002
Midterm 2 Solns](#)

[2013 PHYS 111-002
Midterm 1
2013 PHYS 111-002
Midterm 1 Solns](#)

[2014 PHYS 111-001
Midterm 2
2014 PHYS 111-001
Midterm 2 Solns](#)

[2015 PHYS 111-001 Midterm
1
2015 PHYS 111-001 Midterm
1 Solns](#)

[2017 PHYS 111-002
Midterm 2
2017 PHYS 111-002
Midterm 2 Solns](#)

[2012 PHYS 111 Practice
Final
2012 PHYS 111 Practice
Final Solns](#)

[2013 PHYS 111-001
Midterm 2
2013 PHYS 111-001
Midterm 2 Solns](#)

[2014 PHYS 111 Final
2014 PHYS 111 Final Solns](#)

[2015 PHYS 111 Practice
Midterm 2
2015 PHYS 111 Practice
Midterm 2 Solns](#)

[2017 PHYS 111 Final
2017 PHYS 111 Final Solns](#)

[2012 PHYS 111 Final
2012 PHYS 111 Final Solns](#)

[2013 PHYS 111-002
Midterm 2
2013 PHYS 111-002
Midterm 2 Solns](#)

[2015 PHYS 111-001 Midterm
2
2015 PHYS 111-001 Midterm
2 Solns](#)

[2013 PHYS 111 Practice
Final
2013 PHYS 111 Practice
Final Solns](#)

[2015 PHYS 111 Final
2015 PHYS 111 Final Solns](#)

[2013 PHYS 111 Final
2013 PHYS 111 Final Solns](#)

Law of Conservation of Momentum

The total momentum $\vec{P} = \vec{p}_1 + \vec{p}_2 + \cdots$ of an isolated system is a constant. Thus

$$\vec{P}_f = \vec{P}_i$$

Newton's Second Law

In terms of momentum, Newton's second law is

$$\vec{F} = \frac{d\vec{p}}{dt}$$

Solving Momentum Conservation Problems

MODEL Choose an isolated system or a system that is isolated during at least part of the problem.

VISUALIZE Draw a pictorial representation of the system before and after the interaction.

SOLVE Write the law of conservation of momentum in terms of vector components:

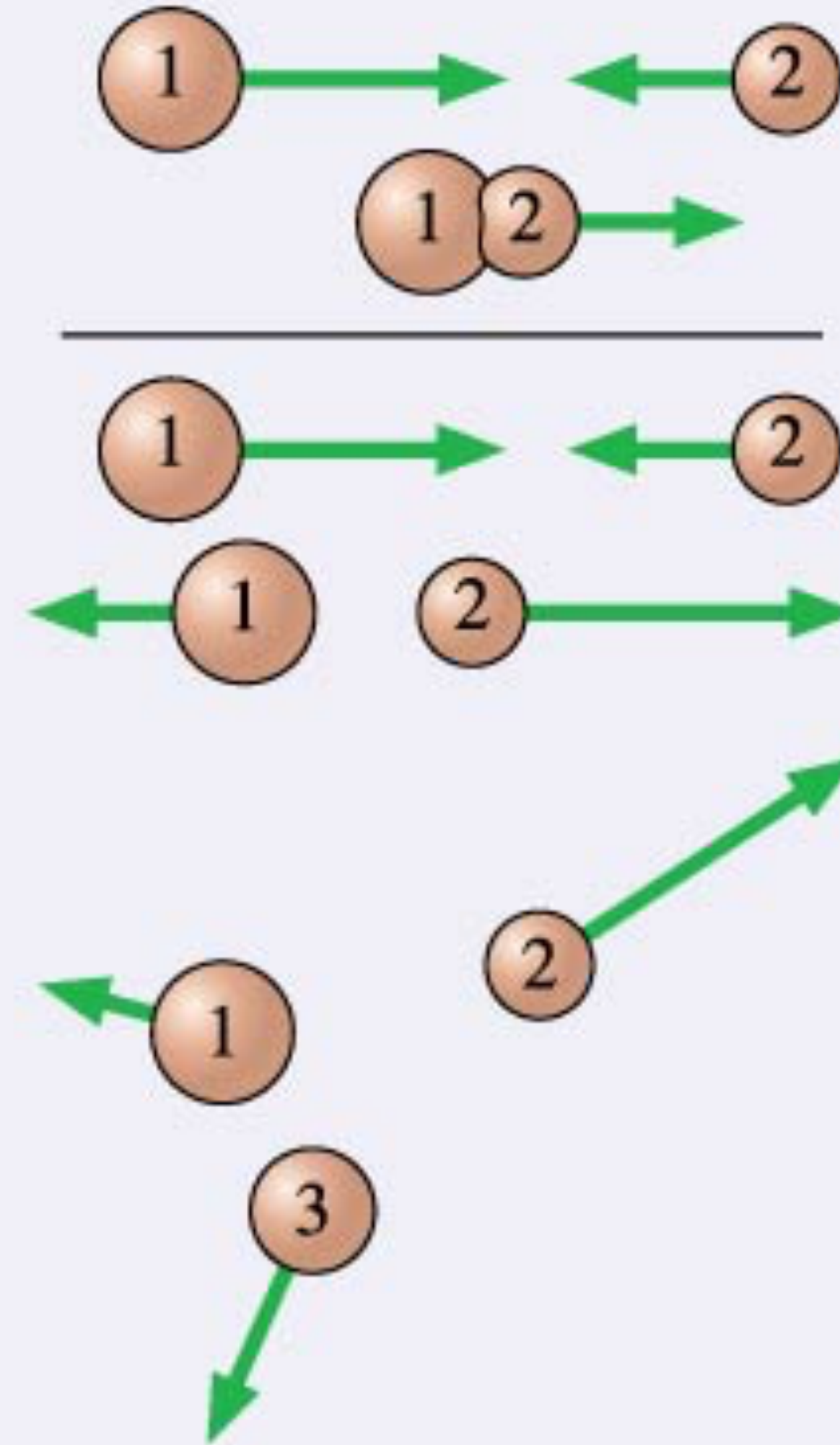
$$(p_{fx})_1 + (p_{fx})_2 + \cdots = (p_{ix})_1 + (p_{ix})_2 + \cdots$$

$$(p_{fy})_1 + (p_{fy})_2 + \cdots = (p_{iy})_1 + (p_{iy})_2 + \cdots$$

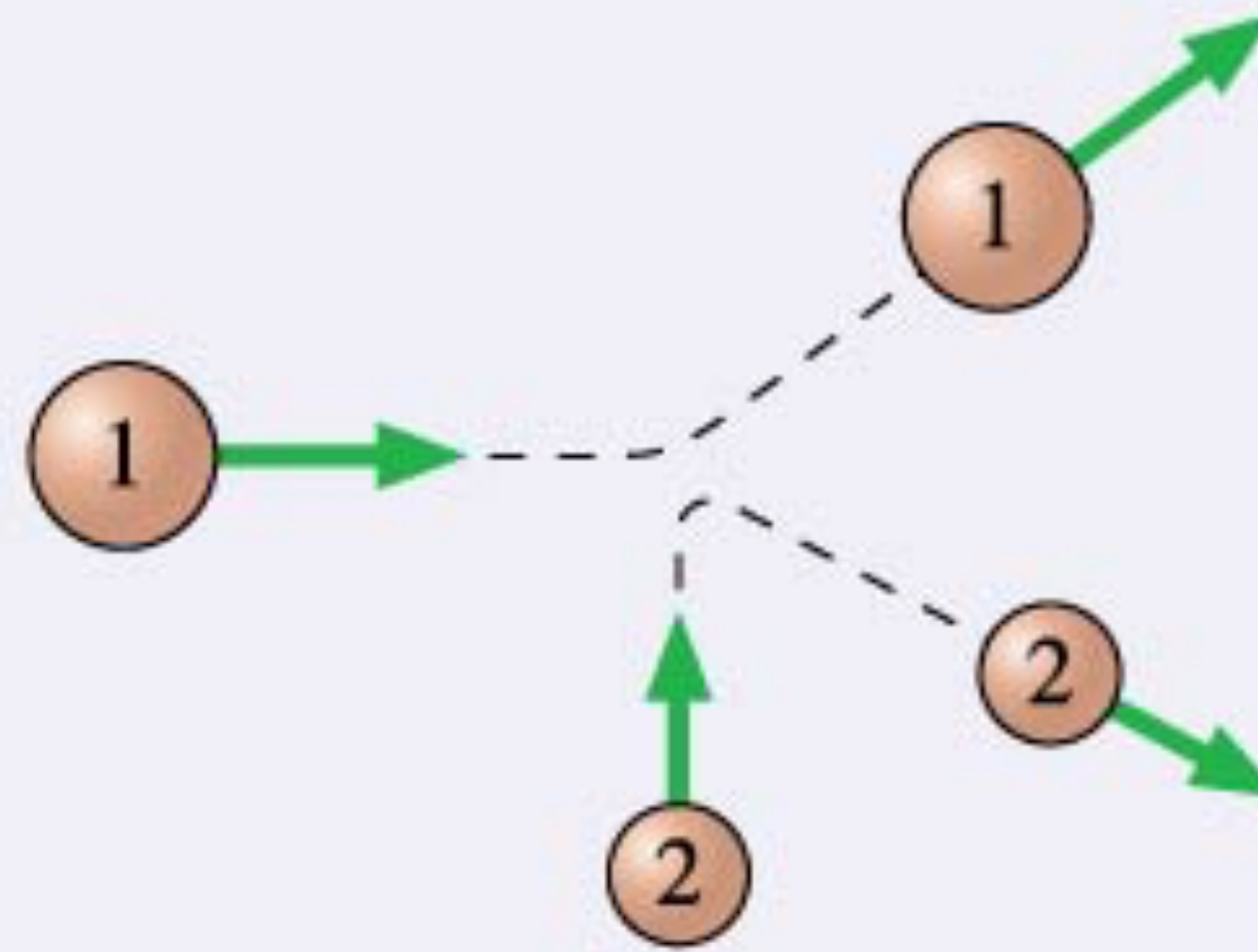
ASSESS Is the result reasonable?

Collisions In a **perfectly inelastic collision**, two objects stick together and move with a common final velocity. In a **perfectly elastic collision**, they bounce apart and conserve mechanical energy as well as momentum.

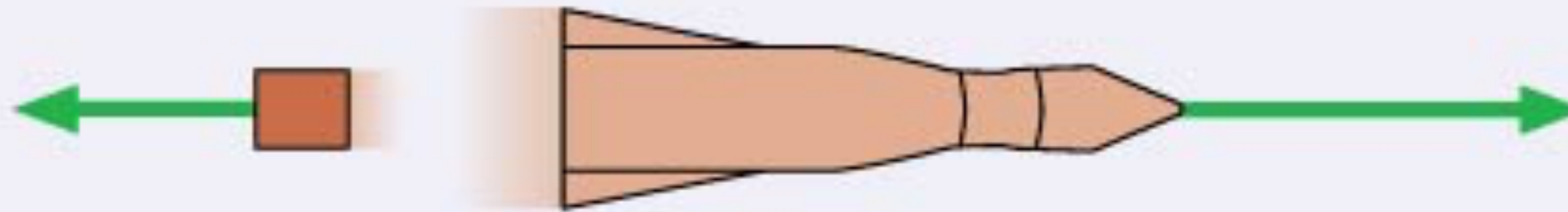
Explosions Two or more objects fly apart from each other. Their total momentum is conserved.



Two dimensions The same ideas apply in two dimensions. Both the x - and y -components of $\vec{P}$ must be conserved. This gives two simultaneous equations to solve.

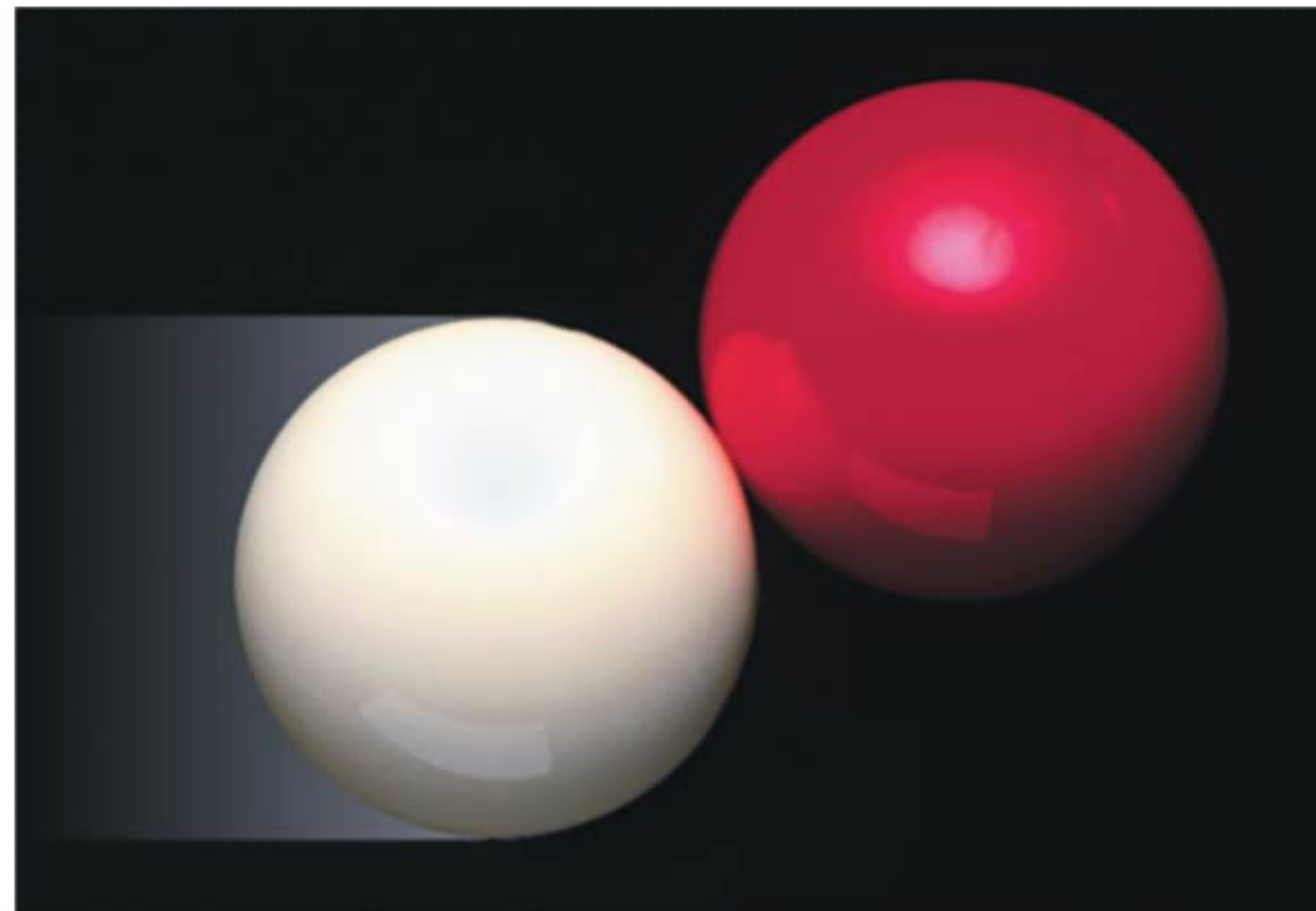


Rockets The momentum of the exhaust-gas + rocket system is conserved. **Thrust** is the product of the exhaust speed and the rate at which fuel is burned.



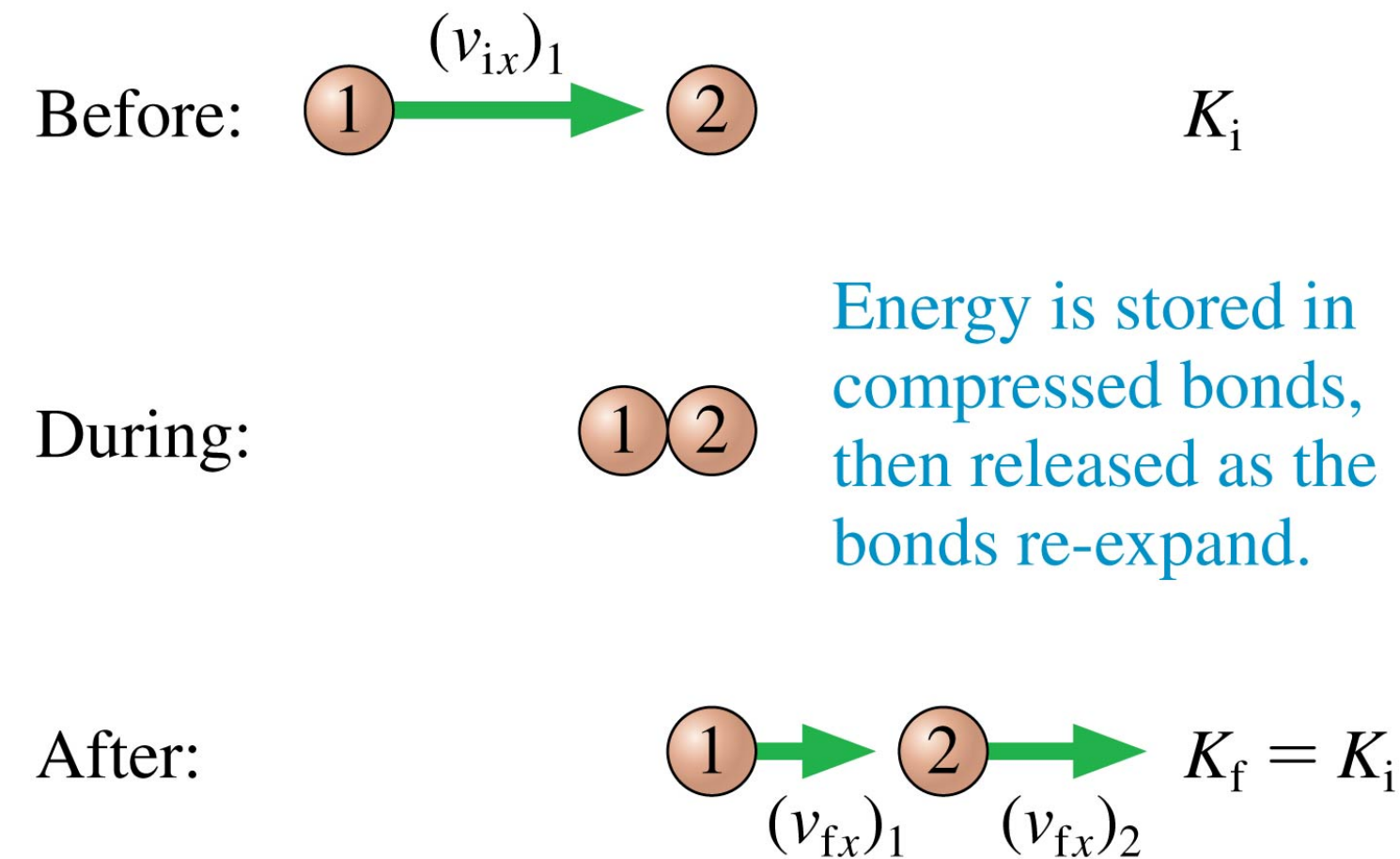
Elastic Collisions

- During an inelastic collision of two objects, some of the mechanical energy is dissipated inside the objects as thermal energy.
- A collision in which mechanical energy is conserved is called a **perfectly elastic collision**.
- Collisions between two very hard objects, such as two billiard balls or two steel balls, come close to being perfectly elastic.



A Perfectly Elastic Collision

- Consider a head-on, perfectly elastic collision of a ball of mass m_1 and initial velocity $(v_{ix})_1$, with a ball of mass m_2 initially at rest.
- The balls' velocities after the collision are $(v_{fx})_1$ and $(v_{fx})_2$.
- Momentum is conserved in all isolated collisions.
- In a perfectly elastic collision in which potential energy is not changing, the kinetic energy must also be conserved.

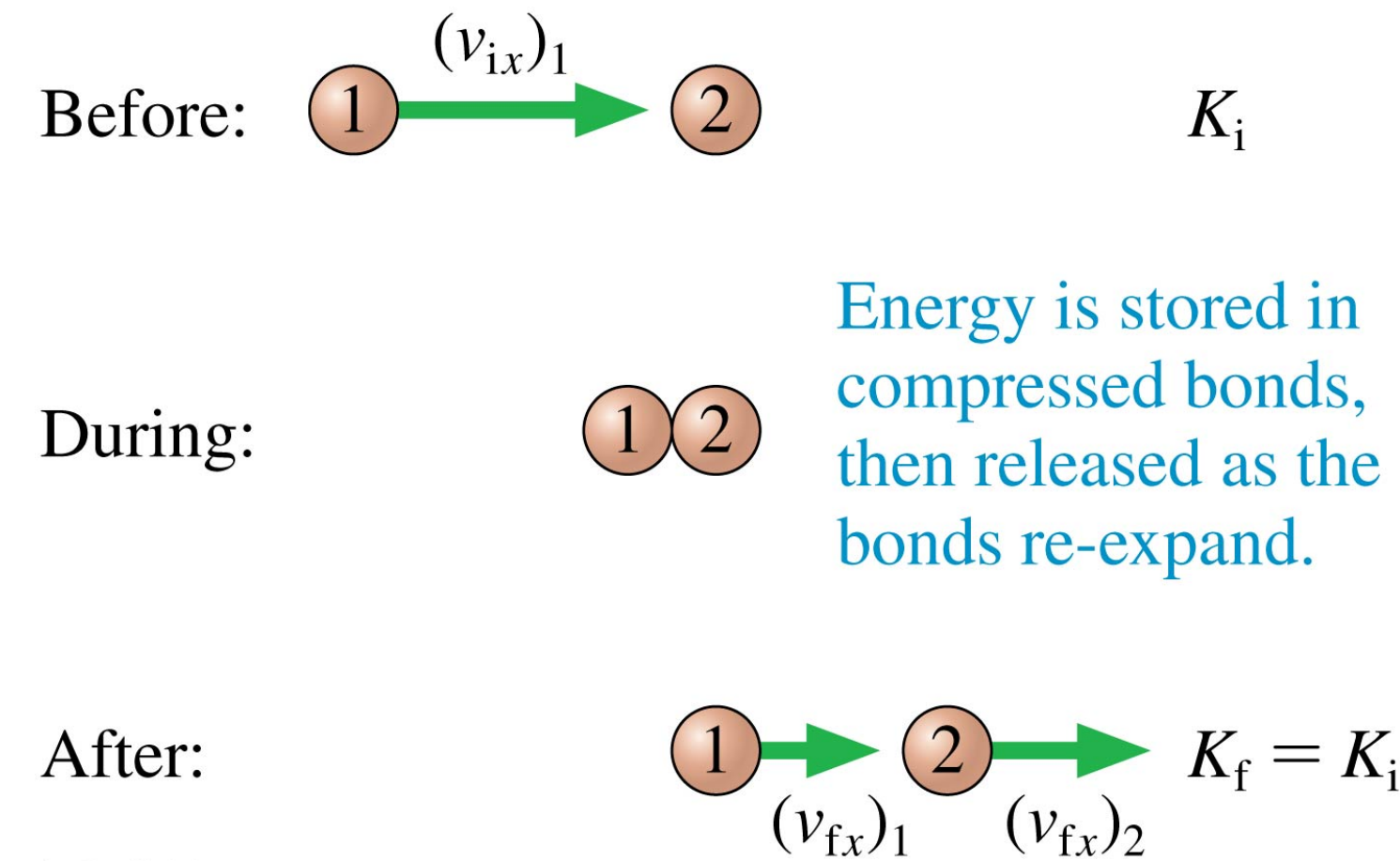


momentum conservation: $m_1 (v_{fx})_1 + m_2 (v_{fx})_2 = m_1 (v_{ix})_1$

energy conservation: $\frac{1}{2}m_1 (v_{fx})_1^2 + \frac{1}{2}m_2 (v_{fx})_2^2 = \frac{1}{2}m_1 (v_{ix})_1^2$

A Perfectly Elastic Collision

- Simultaneously solving the conservation of momentum equation and the conservation of kinetic energy equations allows us to find the two unknown final velocities.
- The result is



$$(v_{fx})_1 = \frac{m_1 - m_2}{m_1 + m_2} (v_{ix})_1 \quad (v_{fx})_2 = \frac{2m_1}{m_1 + m_2} (v_{ix})_1$$

(perfectly elastic collision with ball 2 initially at rest)

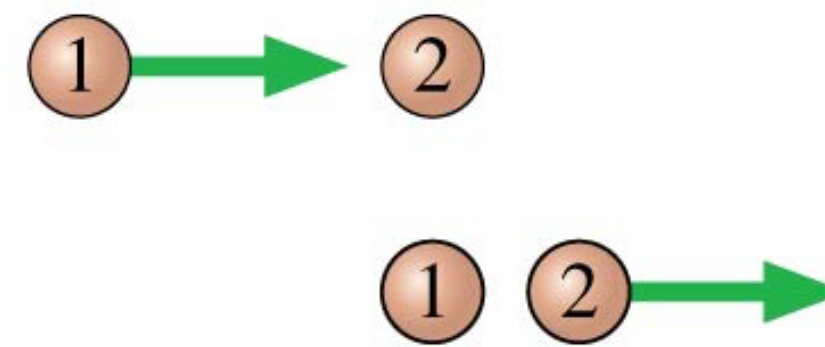
A Perfectly Elastic Collision: Special Case a

$$(v_{fx})_1 = \frac{m_1 - m_2}{m_1 + m_2} (v_{ix})_1 \quad (v_{fx})_2 = \frac{2m_1}{m_1 + m_2} (v_{ix})_1$$

(perfectly elastic collision with ball 2 initially at rest)

- Consider a head-on, perfectly elastic collision of a ball of mass m_1 and initial velocity $(v_{ix})_1$, with a ball of mass m_2 initially at rest.

Case a: $m_1 = m_2$



Ball 1 stops. Ball 2 goes forward with $v_{f2} = v_{i1}$.

- Case a: $m_1 = m_2$
- Equations 11.29 give $v_{f1} = 0$ and $v_{f2} = v_{i1}$
- The first ball stops and transfers all its momentum to the second ball.

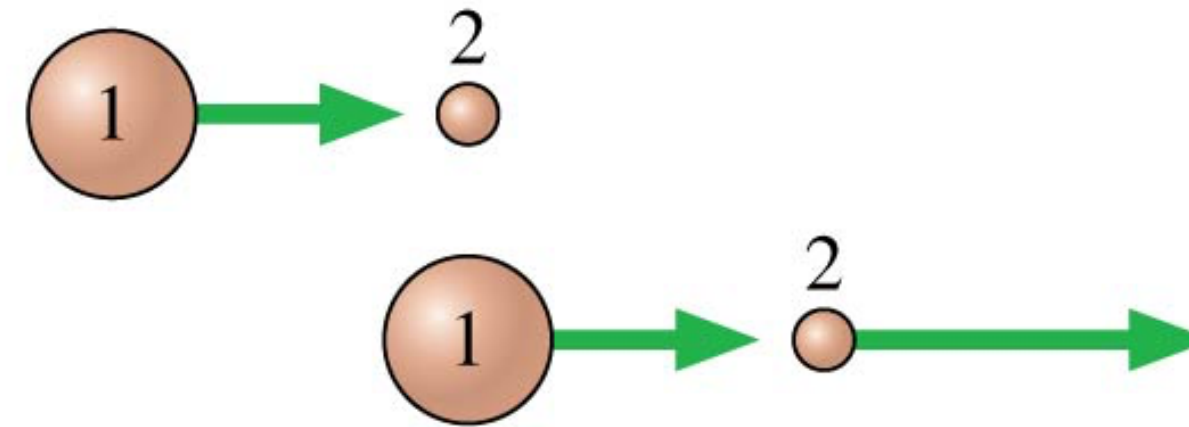
A Perfectly Elastic Collision: Special Case b

$$(v_{fx})_1 = \frac{m_1 - m_2}{m_1 + m_2} (v_{ix})_1 \quad (v_{fx})_2 = \frac{2m_1}{m_1 + m_2} (v_{ix})_1$$

(perfectly elastic collision with ball 2 initially at rest)

- Consider a head-on, perfectly elastic collision of a ball of mass m_1 and initial velocity $(v_{ix})_1$, with a ball of mass m_2 initially at rest.
- Case b: $m_1 \gg m_2$
- Equations 11.29 give $v_{f1} \approx v_{i1}$ and $v_{f2} \approx 2v_{i1}$
- The big first ball keeps going with about the same speed, and the little second ball flies off with about twice the speed of the first ball.

Case b: $m_1 \gg m_2$



Ball 1 hardly slows down. Ball 2 is knocked forward at $v_{f2} \approx 2v_{i1}$.

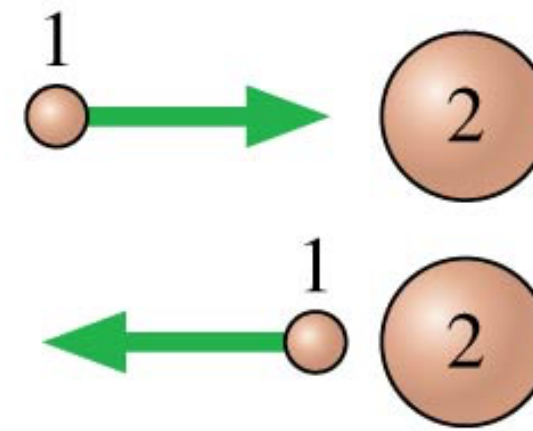
A Perfectly Elastic Collision: Special Case c

$$(v_{fx})_1 = \frac{m_1 - m_2}{m_1 + m_2} (v_{ix})_1 \quad (v_{fx})_2 = \frac{2m_1}{m_1 + m_2} (v_{ix})_1$$

(perfectly elastic collision with ball 2 initially at rest)

- Consider a head-on, perfectly elastic collision of a ball of mass m_1 and initial velocity $(v_{ix})_1$, with a ball of mass m_2 initially at rest.
- Case c: $m_1 \ll m_2$
- Equations 11.29 give $v_{f1} \approx -v_{i1}$ and $v_{f2} \approx 0$
- The little first ball rebounds with about the same speed, and the big second ball hardly moves at all.

Case c: $m_1 \ll m_2$



Ball 1 bounces off ball 2 with almost no loss of speed. Ball 2 hardly moves.

EXAMPLE 11.6 | Recoil

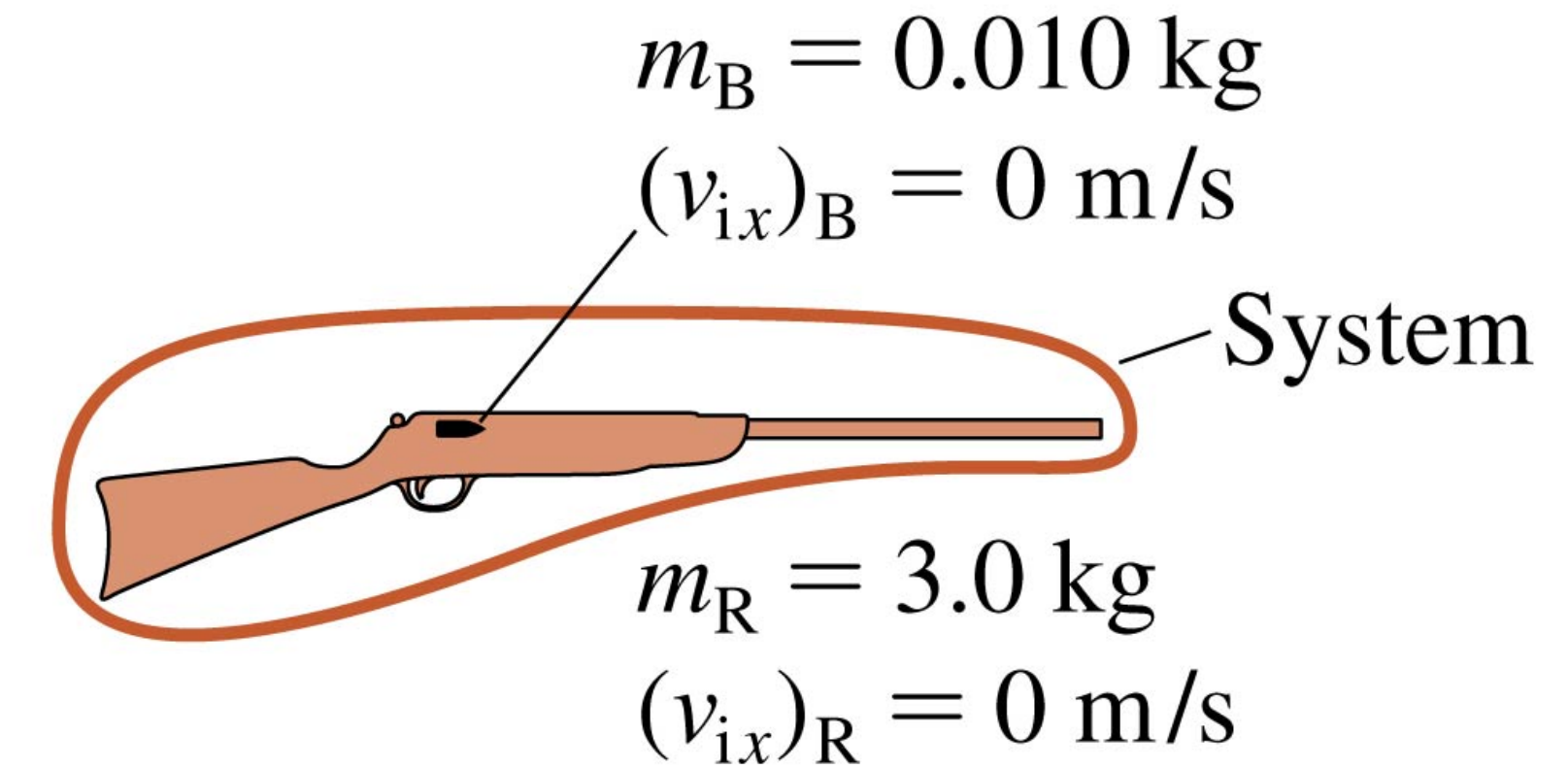
A 10 g bullet is fired from a 3.0 kg rifle with a speed of 500 m/s. What is the recoil speed of the rifle?

MODEL The rifle causes a small mass of gunpowder to explode, and the expanding gas then exerts forces on *both* the bullet and the rifle. Let's define the system to be bullet + gas + rifle. The forces due to the expanding gas during the explosion are internal forces, within the system. Any friction forces between the bullet and the rifle as the bullet travels down the barrel are also internal forces. Gravity is balanced by the upward force of the person holding the rifle, so $\vec{F}_{\text{net}} = \vec{0}$. This is an isolated system and the law of conservation of momentum applies.

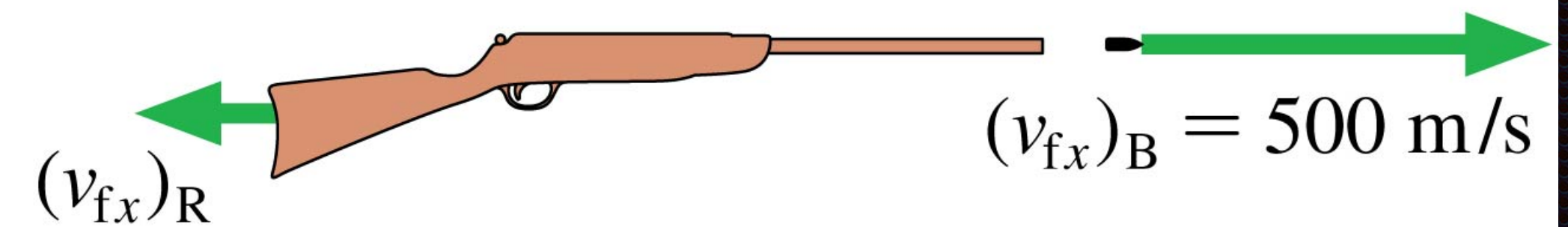
EXAMPLE 11.6 | Recoil

VISUALIZE FIGURE 11.24 shows a pictorial representation before and after the bullet is fired.

Before:



After:



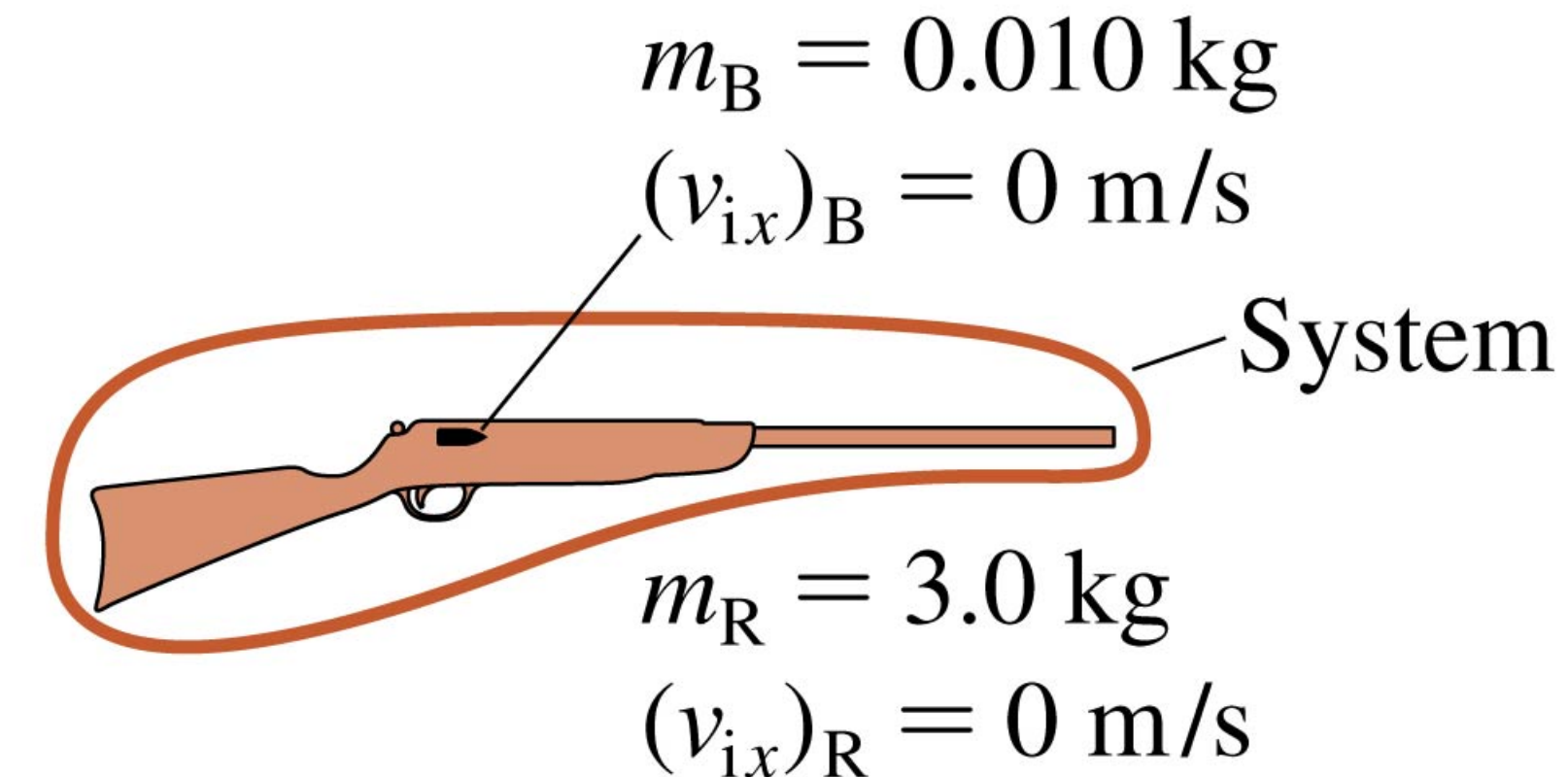
Find: $(v_{fx})_R$

EXAMPLE 11.6 Recoil

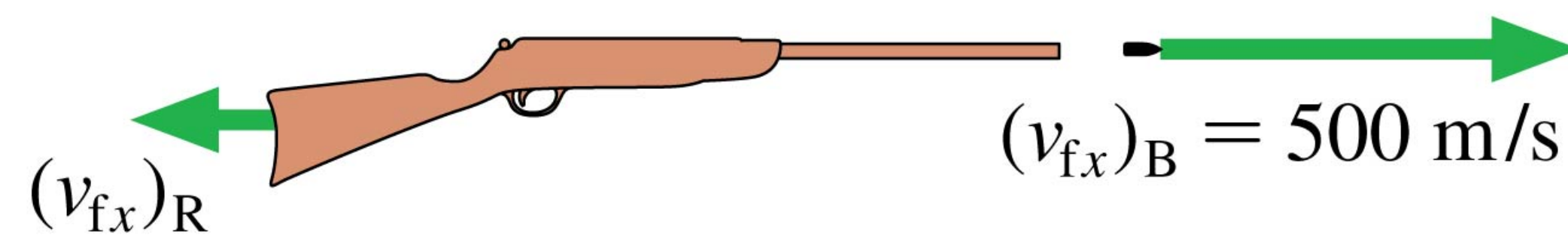
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Before:



After:



Find: $(v_{fx})_R$

EXAMPLE 11.6 Recoil

SOLVE The x -component of the total momentum is $P_x = (p_x)_B + (p_x)_R + (p_x)_{\text{gas}}$. Everything is at rest before the trigger is pulled, so the initial momentum is zero. After the trigger is pulled, the momentum of the expanding gas is the sum of the momenta of all the molecules in the gas. For every molecule moving in the forward direction with velocity v and momentum mv there is, on average, another molecule moving in the opposite direction with velocity $-v$ and thus momentum $-mv$. When the values are summed over the enormous number of molecules in the gas, we will be left with $p_{\text{gas}} \approx 0$. In addition, the mass of the gas is much less than that of the rifle or bullet. For both reasons, we can reasonably neglect

the momentum of the gas. The law of conservation of momentum is thus

$$P_{\text{fx}} = m_B(v_{\text{fx}})_B + m_R(v_{\text{fx}})_R = P_{\text{ix}} = 0$$

Solving for the rifle's velocity, we find

$$(v_{\text{fx}})_R = -\frac{m_B}{m_R}(v_{\text{fx}})_B = -\frac{0.010 \text{ kg}}{3.0 \text{ kg}} \times 500 \text{ m/s} = -1.7 \text{ m/s}$$

The minus sign indicates that the rifle's recoil is to the left. The recoil *speed* is 1.7 m/s.